

DARK HERESY

Character Name _____ Player Name _____

Home World..... Career Path Rank

Divination..... Quirk.....

Gender.....Build.....Height.....Weight.....

Skin Colour..... Hair Colour..... Eye Colour..... Age.....

BASIC SKILLS

Awareness (Per)			
Barter (Fel)			
Carouse (T)			
Charm (Fel)			
Climb (S)			
Concealment (Ag)			
Contortionist (Ag)			
Deceive (Fel)			
Disguise (Fel)			
Dodge (Ag)			
Evaluate (Int)			
Gamble (Int)			
Inquiry (Fel)			
Intimidate (S)			
Logic (Int)			
Scrutiny (Per)			
Search (Per)			
Silent Move (Ag)			
Swim (S)			

Any Basic Skill that your Character doesn't have may be tested against, but at half the Characteristic value for that skill.

TALENTS & TRAITS

[illegible]

CHARACTERISTICS

WEAPON SKILL (WS)

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BALLISTIC SKILL (BS)

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STRENGTH (Str)

**TOUGHNESS (T)****AGILITY (Ag)****INTELLIGENCE (Int)**

PERCEPTION (Per)

**WILL POWER (WP)****FELLOWSHIP (Fel)**

ADVANCED SKILLS

[illegible]

PSYCHIC POWERS

Psychic Discipline

Minor Power (.....)

Minor Power (.....)

Minor Power (.....)

Minor Power (.....)

Discipline Power (.....)

Discipline Power (.....)

Discipline Power (.....)

Discipline Power (.....)

MUTATIONS

.....

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XP to
spend

Advancements Taken

..... ()

..... ()

..... ()

..... ()

..... ()

..... ()

EXPERIENCE POINTS (XP)

	(.....)		(.....)
	(.....)		(.....)
	(.....)		(.....)
	(.....)		(.....)
	(.....)		(.....)

Total XP
spent

BACKGROUND & NOTES

MELEE WEAPONS

Name:		Class:	
Damage:	Type:	Pen:	
Special Rules:			

HANDEDNESS:

ARMOUR

CHARACTERISTICS

Name:		Class:	
Damage:		Type:	Pen:
Range:	RoF:	Clip:	Reload:
Special Rules:			

GEAR

Walk (1/2 Action)		Charge	
Walk (Full Action)		Run	

CORRUPTION POINTS
Corruption Points
Degree of Corruption
Malignancies: